

Restricted Chase Termination: You Want More than Fairness (Extended Abstract)

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Abstract

The chase is a fundamental algorithm with ubiquitous uses in database theory. Given a database and a set of existential rules (aka tuple-generating dependencies), it iteratively extends the database to ensure that the rules are satisfied in a most general way. This process may not terminate, and a major problem is to decide whether it does. This problem has been studied for many chase variants, which differ by the conditions under which a rule is applied to extend the database. Surprisingly, the complexity of the universal termination of the restricted (aka standard) chase is not fully understood. We close this gap by placing universal restricted chase termination in the analytical hierarchy. This higher hardness is due to the fairness condition, and we propose an alternative to reduce the hardness of universal termination.

Keywords

Existential Rules, Tuple-Generating Dependencies, Restricted Chase

1. The Problem of Restricted Chase Termination and Fairness


In this extended abstract of [1], we summarise our findings and outline the problem of fairness for restricted chase termination. We give an overview of the levels of undecidability for various chase termination problems including our novel results that we obtain for $\text{CTK}_V^{\text{rest}}$ and $\text{CTR}_V^{\text{rest}}$.

The chase is a bottom-up materialisation procedure that computes a universal model (a model that can be homomorphically embedded into all other models) for a knowledge base (KB), consisting of an (existential) rule set and a database.

Example 1. Consider the KB $\mathcal{K}_1 = \langle \Sigma, D \rangle$ where D is the database $\{\text{Bicycle}(b)\}$ and Σ contains:

$$\begin{aligned} \forall x. \text{Bicycle}(x) &\rightarrow \exists y. \text{HasPart}(x, y) \wedge \text{Wheel}(y) & \forall x, y. \text{HasPart}(x, y) &\rightarrow \text{IsPartOf}(y, x) \\ \forall x. \text{Wheel}(x) &\rightarrow \exists y. \text{IsPartOf}(x, y) \wedge \text{Bicycle}(y) & \forall x, y. \text{IsPartOf}(x, y) &\rightarrow \text{HasPart}(y, x) \end{aligned}$$

Then, $\{\text{Bicycle}(b), \text{HasPart}(b, t), \text{IsPartOf}(t, b), \text{Wheel}(t)\}$ is a universal model of \mathcal{K} .


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	KB		Rule Set	
	Sometimes	Always	Sometimes	Always
Oblivious	RE-complete [6]		RE-complete [3, 5]	
Restricted	RE-complete [6]	Π_1^1 -complete	Π_2^0 -complete [7]	Π_1^1 -complete
Core	RE-complete [6]		Π_2^0 -complete [7]	

Table 1

Undecidability status of the main decision problems related to chase termination; the results presented without citations refer to our main contributions [1].

An issue with fairness is that it is not *finitely verifiable*, i.e. we cannot see if fairness is violated after a finite number of steps, intuitively because a necessary rule application might still occur later. With a stronger condition, e.g., demanding that possible rule applications are performed in a breadth-first manner, we could detect violations after a finite number of steps. In fact, in [1, Section 6], we show that such a condition lands $\text{CTK}_V^{\text{rest}}$ in RE by computing chase sequences in parallel as sketched above.

The KB in Example 2 uses a technique called the *emergency brake*, initially proposed by Krötzsch et al. in [8]. The idea is to connect every term in the chase to a special term (the constant b in this example) that is not “Real” and acts as a “Brake”. Eventually, this term becomes “Real” because of fairness, all existential restrictions are satisfied, and the restricted chase halts. The emergency brake allows to grow the chase for an arbitrary number of steps whilst guaranteeing its termination. By activating infinite sequences of emergency brakes, we emulate the eternal recurrence often displayed by Π_1^1 -complete problems and thus define the reductions that lead to our main results.

2. Summary of Levels of Undecidability for Chase Termination

All decision problems related to chase termination are undecidable. However, these are complete for different classes within the arithmetical and analytical hierarchies, as summarised in Table 1.

For the oblivious chase, application order is irrelevant, therefore $\text{CTK}_{\exists}^{\text{obl}} = \text{CTK}_V^{\text{obl}}$ and $\text{CTR}_{\exists}^{\text{obl}} = \text{CTR}_V^{\text{obl}}$. For the core chase, by Deutsch et al., $\text{CTK}_{\exists}^{\text{core}} = \text{CTK}_V^{\text{core}}$ and $\text{CTR}_{\exists}^{\text{core}} = \text{CTR}_V^{\text{core}}$. To understand why $\text{CTK}_{\exists}^{\text{obl}}$ (resp. $\text{CTK}_{\exists}^{\text{rest}}$ or $\text{CTK}_{\exists}^{\text{core}}$) is recursively enumerable (RE), consider the following procedure: given some input KB, compute all of its oblivious (resp. restricted or core) chase sequences in parallel and accept as soon as you find a finite one. Deutsch et al. proved that $\text{CTK}_{\exists}^{\text{rest}}$ is RE-hard. More precisely, they defined a reduction that takes a machine M as input and produces a KB \mathcal{K} as output such that M halts on the empty word if and only \mathcal{K} is in $\text{CTK}_{\exists}^{\text{rest}}$; see Theorem 1 in [6].

Deutsch et al. also proved that $\text{CTK}_{\exists}^{\text{core}}$ is RE-hard. More precisely, they showed that checking if a KB admits a universal model is undecidable; see Theorem 6 in [6]. Moreover, they proved that the core chase is a procedure that halts and yields a finite universal model for an input KB if this theory admits one; see Theorem 7 of the same paper. Therefore, the core chase can be applied as a semi-decision procedure for checking if a KB admits a finite universal model.

Marnette proved that $\text{CTR}_{\exists}^{\text{obl}}$ is in RE. More precisely, he showed that a rule set Σ is in $\text{CTR}_{\exists}^{\text{obl}}$

if and only if the KB $\langle \Sigma, D_\Sigma^* \rangle$ is in $\text{CTK}_{\exists}^{obl}$ where $D_\Sigma^* = \{P(\star, \dots, \star) \mid P \in \text{Preds}(\Sigma)\}$ is the *critical instance* and \star is a special fresh constant; see Theorem 2 in [5].

Gogacz and Marcinkowski proved that $\text{CTR}_{\exists}^{obl}$ is RE-hard. More precisely, they presented a reduction that takes a 3-counter machine M as input and produces a rule set Σ such that M halts on ε if and only if $\langle \Sigma, D_\Sigma^* \rangle$ is in $\text{CTK}_{\exists}^{obl}$; see Lemma 6 in [3]. Hence, M halts on the ε and only if Σ is in $\text{CTR}_{\exists}^{obl}$ by Theorem 2 in [5]. Furthermore, Bednarczyk et al. showed that this hardness result holds even over single-head binary rule sets; see Theorem 1.1 in [2].

$\text{CTR}_{\exists}^{rest}$ is in Π_2^0 , since we can give semi-decision procedure when equipped with an oracle for $\text{CTK}_{\exists}^{rest}$ by iterating over all databases. The argument for $\text{CTR}_{\exists}^{core}$ being in Π_2^0 is analogous. Grahne and Onet proved that $\text{CTR}_{\exists}^{rest}$ and $\text{CTR}_{\exists}^{core}$ are Π_2^0 -hard by reducing from the universal termination problem of word rewriting systems.

Our Contribution In [1, Section 4], we argue that $\text{CTK}_{\forall}^{rest}$ is Π_1^1 -complete. This contradicts Theorem 5.1 in [7], which states that $\text{CTK}_{\forall}^{rest}$ is RE-complete. Specifically, it is claimed that this theorem follows from results in [6], but the authors of that paper only demonstrate that $\text{CTK}_{\forall}^{rest}$ is undecidable without proving that it is in RE. Before our completeness result, the tightest lower bound was proven by Carral et al., who proved that this class is Π_2^0 -hard; see Proposition 42 in [4]. We obtain Π_1^1 -completeness by reduction to and from the following complete problem based on [9]: Decide if a given non-deterministic Turing machine (NTM) M is *non-recurring through* q_r on some word \vec{w} , i.e., if every non-deterministic run of M on \vec{w} features q_r only finitely often. The high level intuition is that recurrence of q_r resembles the fairness condition from the chase. For membership, we compute the chase with a NTM keeping track of possible rule applications for each step i in R_i . We keep a counter j and visit q_r whenever R_j is satisfied and increase j in this case. For hardness, we construct a rule set based on a given NTM and enforce termination with the emergency brake technique except in cases where q_r is visited recurrently by always creating a new brake when q_r is visited.

We also show in [1, Section 5] that $\text{CTR}_{\forall}^{rest}$ is Π_1^1 -complete using similar reductions as for the $\text{CTK}_{\forall}^{rest}$ case. This contradicts Theorem 5.16 in [7], where it is stated that this class is Π_2^0 -complete. The error in the upper-bound of this theorem arose from the assumption that $\text{CTK}_{\forall}^{rest}$ is in RE, which, as previously discussed, is not the case. Regarding the lower bound, they consider an extended version of this class of rule sets where they allow the inclusion of a single “denial constraint”; i.e. an implication with an empty head that halts the chase if the body is satisfied during the computation of a chase sequence. They prove that the always restricted halting problem for rule sets is Π_2^0 -hard if one such constraint is allowed. Our results imply that we do not need to consider such an extension to obtain a higher lower bound.

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